Raumati Community Board - Community Grants

* indicates a required field

Applicant Details

Name *

First Name

Last Name

Organisation (if applicable): Organisation Name

Applicant Primary Address * Address

Address Line 1, Suburb/Town, State/Province, Postcode, and Country are required.

Phone Number *

Email *

Why do you need this funding? *

When do you need it? (Start date) *

Must be a date.

What are the expected benefits to you (the applicant)? *

How can you demonstrate the benefits to the Raumati area as a result of providing you with this grant? *

Budget

Income (fundraising, grants, saving, etc.)	\$ Costs (travel, accommodation, etc.)	\$ Where possible please provide written quotes
	\$	\$
	\$	\$
	\$	\$
	\$	\$
	\$	\$
	\$	\$
	\$	\$
	\$	\$

Budget Totals

Total Expenditure Amount			
\$			
This number/amount is			
calculated.			

Income - Expenditure

\$ This number/amount is calculated.

How much are you applying for? *

\$

Must be a dollar amount. Please note that the maximum grant payable is \$750.

Are you GST Registered? *

- ⊖ Yes
- O No

If yes, and your application is successful, you will be required to provide a GST invoice before your grant can be paid

What other funds have been sought for this project/activity? *

Please list.

Have you received any grants from the Raumati Community Board in the past 3 years? $\ensuremath{^*}$



Attach the following files:

1.A bank deposit slip, for direct credit payment if application is successful.
2.Supporting information that will help your application ((maximum of five pages in total).

Please note: All applications must have full documentation to support their application (maximum of five pages in total).

Supporting documentation *

Attach a file:

A minimum of 1 file must be attached.

Proof of Bank Account, for direct credit payment if application is successful * Attach a file:

This much be a bank deposit slip or a screenshot of the bank account number.

Declaration *

 \bigcirc I certify that the information provided above is accurate: